

FOOTHILL ELEMENTARY'S 8 DAYS OF CODING

Grades 4-6:

- Complete 1 project and return slip to get a t-shirt
- Complete all 8 and return slip for a prize bag and a tour of Vivint

Go to: <https://wp.me/P4QFIp-LX>

For tutorial videos!

Day 1: Angle Maker Parent/Teacher Signature:
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Day 2: Chatbot Parent/Teacher Signature:
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Day 3: Snow Stamper Parent/Teacher Signature:

Day 4: Attack With the Clones Parent/Teacher Signature:

Day 5: Even Number Catcher Parent/Teacher Signature:
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Day 6: ABC Order Parent/Teacher Signature:
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Day 7: Hangman Parent/Teacher Signature:
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Day 8: Adventure Game Parent/Teacher Signature:

These projects incorporate these coding concepts:

graphics, commands, sequencing, animation, time delay, output, mouse and keyboard input, event handling, motion, loops, repeat, conditionals (if, then), audio, randomization, variables, lists, mod function, and other functions.

THANK YOU SPONSORS!

UPPER GRADE SHOWCASE:

Students in Grades 4-6 may earn extra prizes by participating in the Coding Showcase. During the week of April 22nd, 4th-6th Grade students may come to school to show off their *own* coding projects. Students may choose between these two types of projects *or* come up with something even better:

A Game

Projects must include graphics, a scoring system, a way to win, a way to lose, and the words '2019 Coding Contest'.

or

An Awareness Campaign

Projects must include animation, text, audio, multiple backgrounds, and the words '2019 Coding Contest'.

----- Sign, detach, and return by Friday, April 18th -----

Child's Name _____

Teacher _____

SHIRT SIZE: CHILD EXTRA SMALL
 ADULT SMALL
 MEDIUM

LARGE
 X-LARGE

FOOD ALLERGIES/NEEDS:

Parent/Guardian Signature: _____
(Permission to go on trip)